



COMMUNITY Groups

February 11, 2024 – Sermon Discussion Questions

ICEBREAKER

1. Do highs and lows from the last week!
2. Talk about a time when you witnessed either yourself or someone you know in poverty. What was that like for you?

DIG A LITTLE DEEPER

1. Review the message – Due to the conversational nature of the message on Sunday, we have no recap of the message. Instead, ask the group what stuck out to you about Eric and Katie’s conversation.
2. Read the following passages from the Old Testament Law about serving those in need. It may be a good idea to divide up these passages and have different people read each one if possible. Exodus 22:21, Exodus 22:22-23, Exodus 23:6, Exodus 23:11, Leviticus 25:35, Deuteronomy 15:7, Deuteronomy 15:10
 - a. What immediately stands out to you about these passages? What themes do you notice?
 - b. What’s practical in these passages? What is it actually calling us to do? Maybe read through them again and record a list of actions.
 - c. Is there anything in these passages that’s challenging or uncomfortable for you? Why?
3. Read Micah 6:8
 - a. What do mercy, justice, and humility all have to do with each other? How are they connected?
 - b. How are these three things connected to serving the poor and those in need?
4. Read Luke 14:1-14
 - a. Why do you think the Pharisees asked Jesus if it was lawful to heal on the Sabbath? (for those who don’t know, the sabbath was a day of rest in which Jewish people, like Jesus, were not supposed to do any work).
 - b. Why does Jesus encourage people to take the seat of least honor when invited to a party?
 - c. Reread verses 12-14. How do these verses encourage us to rethink hospitality and who we are hospitable to?

CLOSING

1. Is there any action that you feel the lord is inspiring you to take? Again, it may be a good idea for your group to go to gracebible.church/serve and look over the “Serve the 757” and the “Serve the world” links and see if there is anything there that is of interest to people in the group.
2. Pray