

Faith is being convinced that something exists based on the reality of the evidence that you have that it exists

- Substance – Basis for confidence
- Evidence
 - What evidence do you have of something that you cannot see, taste, touch, or smell?
- We understand that it was through faith that the worlds were framed (Arrange, finish, make whole and repair by mending what was broken) by the Word (Rhema) of God

Faith comes by Hearing and Hearing by the Word of God **Rom 10:17**

- The Spoken Word not the read Word (**Joh 5:39-40**)
 - Many people have bible knowledge in their head and no faith in their heart
- God is telling you what is in heaven **Heb 4:3-4; Heb 4:9-13**
- God cannot lie **Num 23:19; 1Sa 15:29; Heb 6:13-19**
- We must pray for it to be on earth as it is in Heaven **Mat 6:10**

Rom 10:5-17 Setting Your mouth is YOUR part of your redemption and Salvation

- Confess with your mouth – Homologeo To agree to a covenant or contract
- Believe (make a commitment with your core being to remain faithful to what you say)
 - Hearing what God has said is done
 - Believing what God has said is done
 - Confessing what God has said is done
 - Acting like it is done and staying true to it no matter what
 - Woman with the issue of Blood **Mark 5:21-34**

We complete the Circuit by our confession of faith **Jas 3:1-12**

- Sets on fire - Ignites
- Course – Circuit (a circuit of physical effects)
- Nature – genesis - To bring into existence

Abraham like God called the thing that did not exist as though it did **Rom 4:17-21**

- He did not consider his physical condition He believed God's Word would create it
- Abraham fully committed to letting Gods Word create the promise that he was unable to create (Promise verses flesh)

We must say it until we see it **Heb 10:23**

- Profession – Homologia To say the same thing as (Where we get our word for covenant)
- We are not confessing something in our own ability we are saying the exact same thing as God has said
 - He has said so we can boldly say **Heb 13:5-6**