

Marshmallow Stack Up

Materials

- ☐ Large or jumbo marshmallows
- ☐ Sheet or tablecloth
- ☐ Timer
- ☐ Optional: extra, clean marshmallows to eat

Instructions

Divide the class into groups of 4–6 students. Lay the sheet down on the floor in the center of the groups. Scatter marshmallows onto the sheet. The groups will race to see who can be the first to stack up 12 marshmallows on the floor or a table. Set the timer for a few minutes. When you say “Go!” and start the timer, each group will send one student at a time to the sheet to pick up one marshmallow. He will run back to his group and carefully add it to the stack. If the stack falls down, the group must work together to stand it up again. Play until a group successfully stacks 12 marshmallows, or see who has the highest stack when the timer rings. Award the winning team (or the whole class) with some fresh, clean marshmallows to eat.

Optional: play as a relay having students race to pick up a marshmallow and add it to the team’s stack at the opposite end of the room.

Suggested Discussion

God gave Joshua instructions to have one leader from each of the 12 tribes of Israel stop and pick up one stone as they crossed over the dry riverbed.

- ❓ What did they do with these stones when they got to their new camp in the promised land?
Stacked them up.

Right. They stacked these stones up as a memorial to remind them and to teach anyone else who might see them about God’s great power and miracles.

- ❓ Those stones probably lasted a long time but wouldn’t still be there now. What do we have today that can remind us of all God has done? *The Bible.*