

Don't Blame Me Game

Materials

- ☐ Small object such as a penny, clothespin, or button
- ☐ Blindfold (scarf, necktie, etc.)

Instructions

Have the students sit in a U-shape with one chair at the open side of the U. Place the small object under the chair. Choose one student to be "It" and sit in the chair. Place a blindfold over "It's" eyes. Silently choose a student to sneak up and take the object from under the chair. He will return to his place, holding the object in his fist. Have all students hold their fists out in front of them.

Tell "It" to open his eyes. Give him three chances to pick the culprit. Each student who is picked should open his fists. When "It" calls on someone who is not guilty of taking the object, that student should say, "Don't blame me."

*If the culprit is identified, have him confess, "It was me," and become "It" for the next round. If the culprit is **not** identified after three guesses, say, "This is your last chance to confess." Have him confess and become "It."*

Suggested Discussion

We saw in our lesson today how Moses asked his brother, Aaron, what happened while he was gone. But Aaron didn't want to confess the truth to Moses and blamed his sin on the people.

We may think it was silly for Aaron to blame the others and say the idol came out of the fire by itself. But let's think about ourselves.

- ?** How many of us have done something wrong and then lied about it or blamed someone else because we didn't want to get in trouble? *Show of hands.*

Many people do this. We see it happen on TV shows or in movies. But this is wrong. God wants us to be honest and confess our sins. And when we do that and tell him we're sorry, he promises to forgive us.