

Something's Fishy Game

Materials

- ☐ Instruction cards (following pages)
- ☐ One beanbag
- ☐ Masking tape
- ☐ Chairs or table
- ☐ Blanket or sheet

Instructions

Print and cut out one or more sets of 12 instruction cards (at least one card per student). Make sure all three kinds of cards are mixed together. Lay the cards facedown in a grid on the floor. Mark a tossing line with masking tape a few feet from the cards. Use chairs/table with a blanket over the top to form an enclosure, "the fish," near the grid, big enough for several students to go in.

Divide students into teams. Have teams take turns tossing one beanbag onto a card. Turn the card over, read it, and show it to the teams. Then have the team members follow the instructions:

"Ship to Tarshish" card—the person **who tossed** the beanbag must go inside "the fish."

"Fish" card—the person who tossed the beanbag chooses someone on the **other** team to go inside "the fish."

"Nineveh" card—the person who tossed the beanbag **must** choose someone in "the fish" to come out and return to their team. (Even if he has to free someone on the other team.)

*The game ends when all the cards are used. Count how many people on each team are **not** in "the fish" to determine a winning team.*

Suggested Discussion

Our game was fun, as we pretended to be in the fish. But when Jonah was thrown overboard, he almost drowned in the sea! God caused the fish to swallow Jonah, and it was not a fun thing at all.

Jonah had tried to run away but found that it's impossible to outrun God. When he prayed from inside the fish, God gave him a second chance to obey. That's when the fish threw Jonah up on the shore. Ick! It would have been better if Jonah had obeyed in the first place, then he wouldn't have had to go through all these terrible things.





