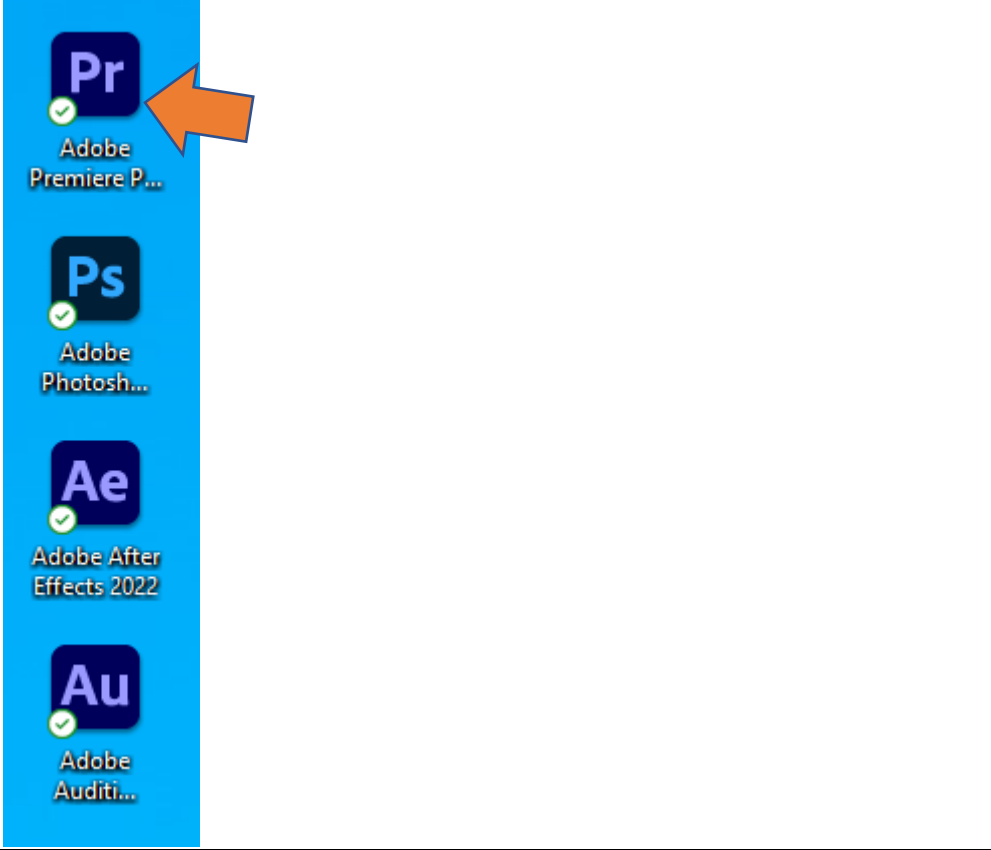

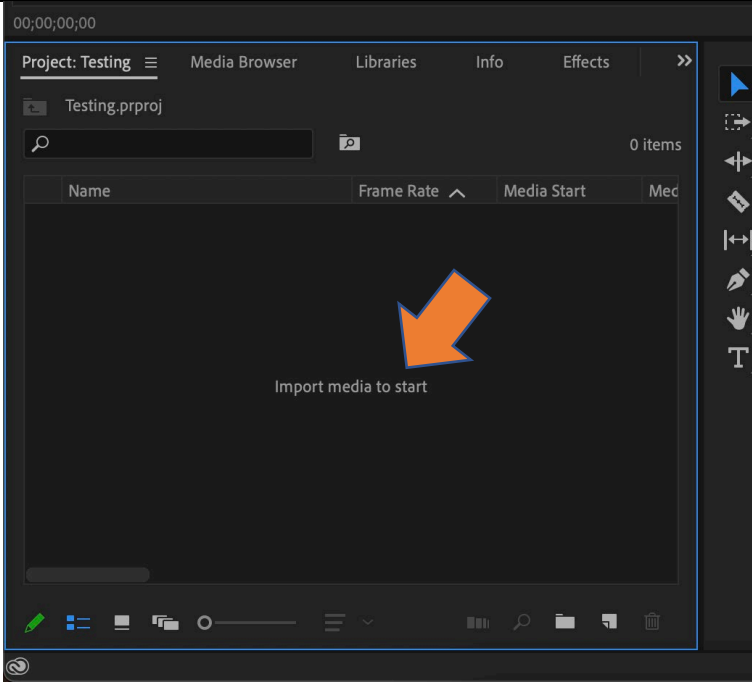
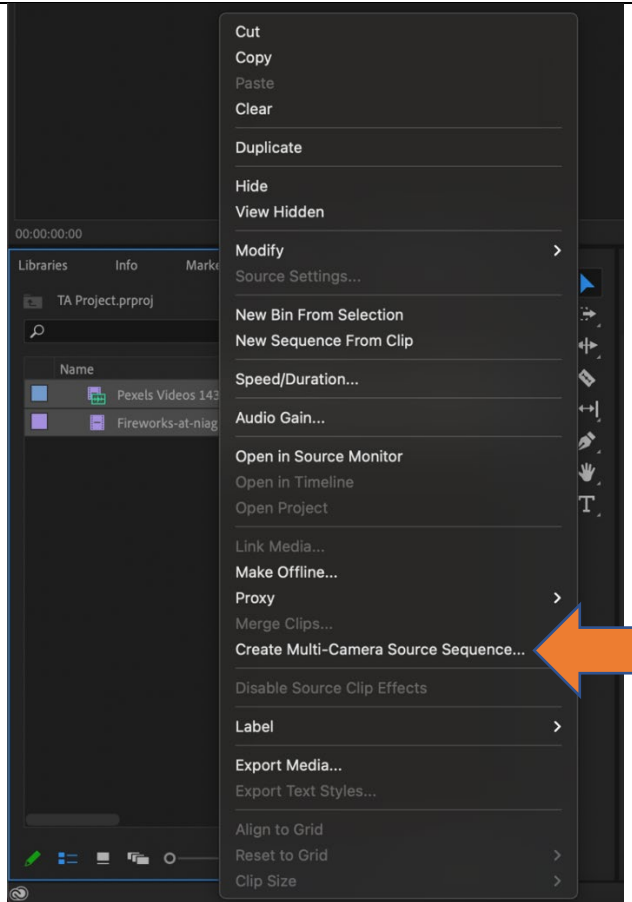


How to Create a Multi-Camera Sequence in Premiere Pro

<p>Open the Adobe Premiere Pro program.</p>	 A vertical blue bar from the Adobe Creative Cloud desktop environment. It contains four application icons, each with a green checkmark in the bottom-left corner. From top to bottom: Adobe Premiere Pro (Pr), Adobe Photoshop (Ps), Adobe After Effects 2022 (Ae), and Adobe Audition (Au). An orange arrow points to the Adobe Premiere Pro icon.
<p>Create a new project or open an existing one (see How to Create a New Project in Premiere Pro).</p>	 A dark grey splash screen for Adobe Premiere Pro. It features four buttons: 'New Project' (highlighted with an orange arrow), 'Open Project' (highlighted with an orange arrow), 'Home' (with a house icon), and 'Learn' (with a lightbulb icon).

<p>Double click in the Project library area.</p>	 A screenshot of the Adobe Premiere Pro Media Browser interface. The window title is 'Project: Testing'. The main area shows a search bar with 'Testing.prproj' and a list of items, currently empty (0 items). Below the list, there is a large dark area with the text 'Import media to start' and a large orange arrow pointing to it. The interface includes various toolbars and a timeline at the bottom.
<p>Find at least two video files for your project and select them.</p>	
<p>Open to import them.</p>	
<p>Drag both videos into the timeline to create a sequence.</p>	

With the 2 videos highlighted, right click and select the 'Create Multi-Camera Source Sequence...' button.



This screen will appear after you select 'Create Multi-Camera Sequence'.

Select the highlighted area at the top of the screen and type in what you would like this sequence named.

Create Multi-Camera Source Sequence

Video Clip Name + **5-3 multicam**

Synchronize Point

In Points

Out Points

Timecode

Create single multicam source sequence

Track Assignments: None

Ignore Hours

Sound Timecode

Clip Marker

Audio Track Channel 1

Sequence Preset: Automatic

Offset Audio by 0 video frames.

Move source clips to Processed Clips bin

Audio

Sequence Settings: Camera 1

Audio Channels Preset: Automatic

Camera Names

Enumerate Cameras

Use Track Names

Use Clip Names

Cancel OK

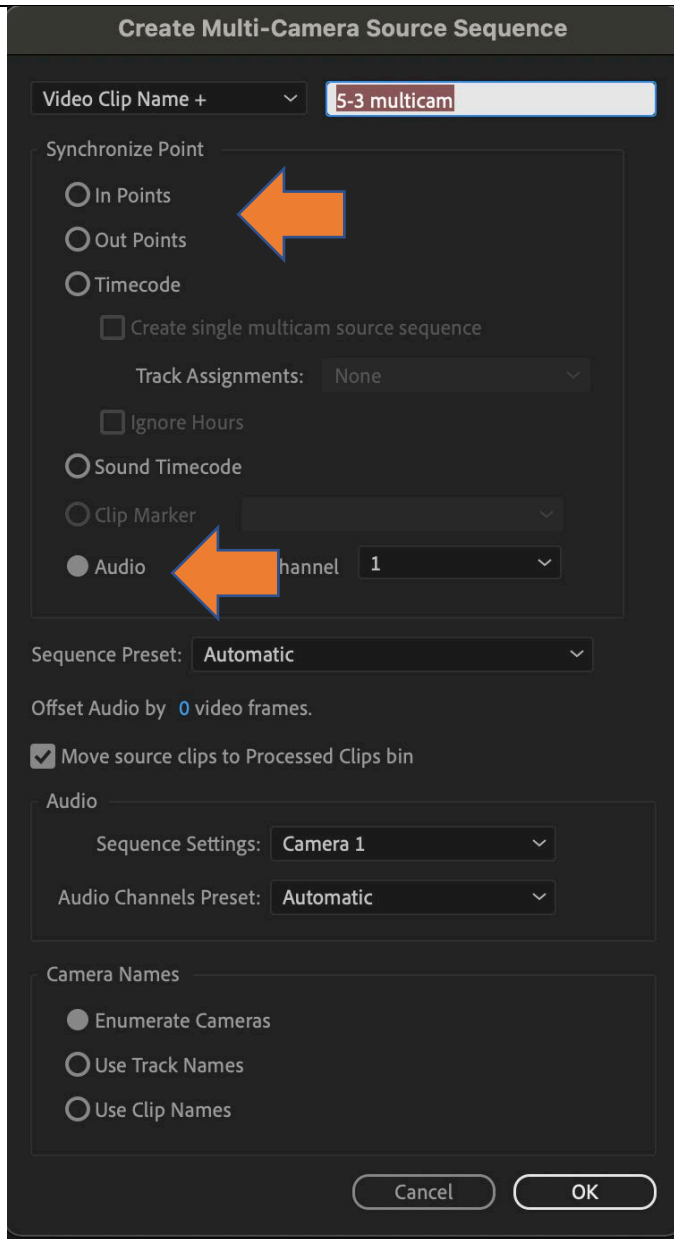
Select how the video will synchronize.

In Points synchronize at the beginning of each video.

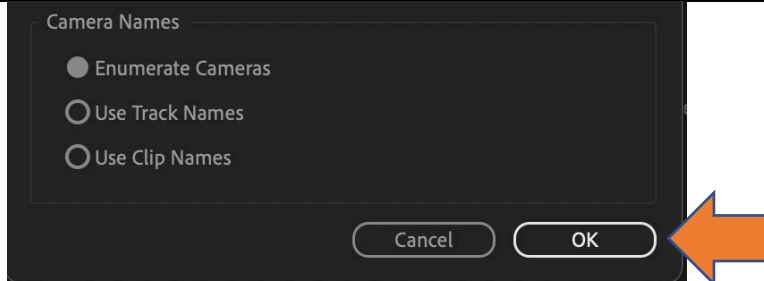
Out Points synchronize at the end of each video.

Timecode synchronizing at a certain timepoint for each video – ex. synchronizing at the 1 second mark).

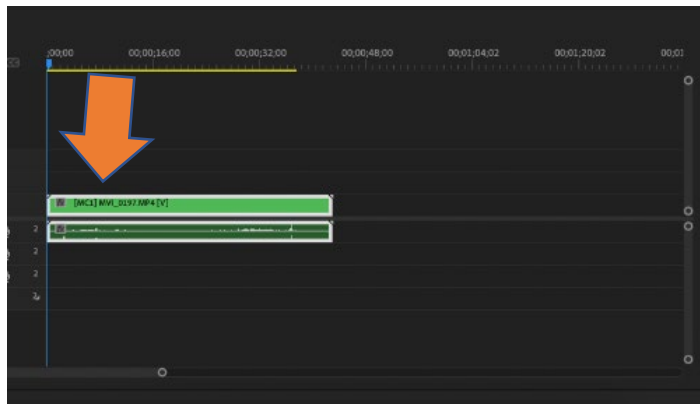
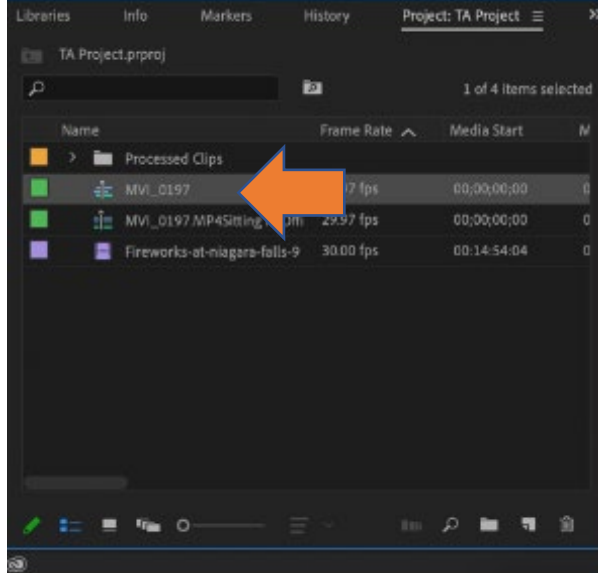
Audio means Premiere will try to sync the audio together automatically.



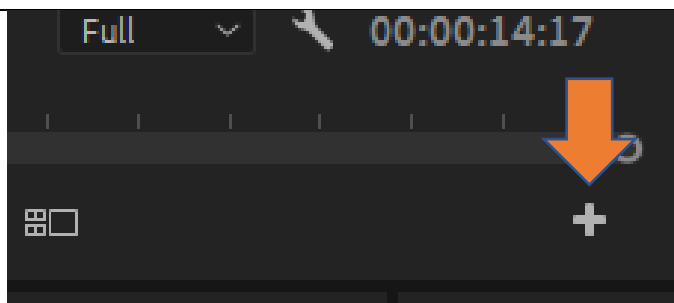
Select the OK button.

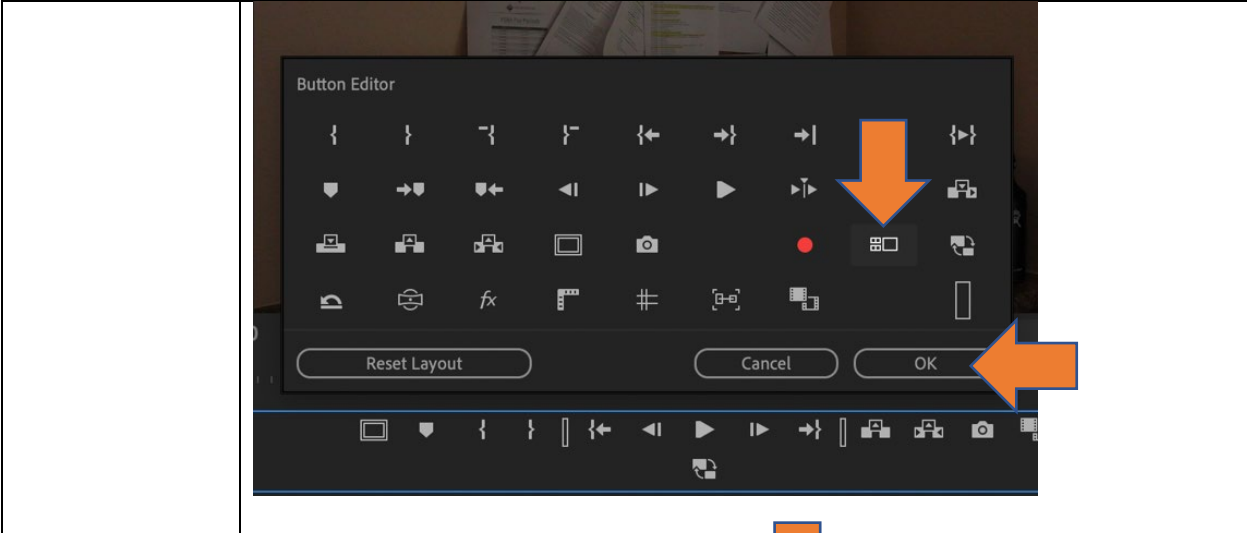


Drag the sequence below 'Processed Clips' to the timeline from the Projects folder.

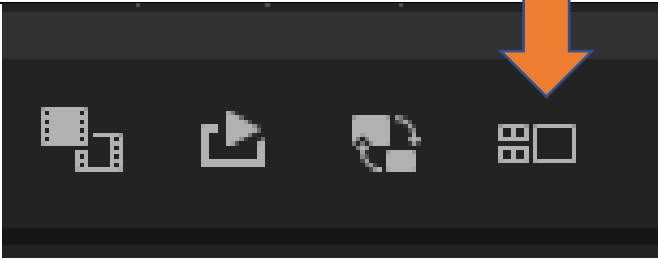


OPTIONAL: If you do not see the 'Toggle Multi-Camera View' button on the toolbar, select the Plus button, drag the Multi-Camera tool from the 'Button

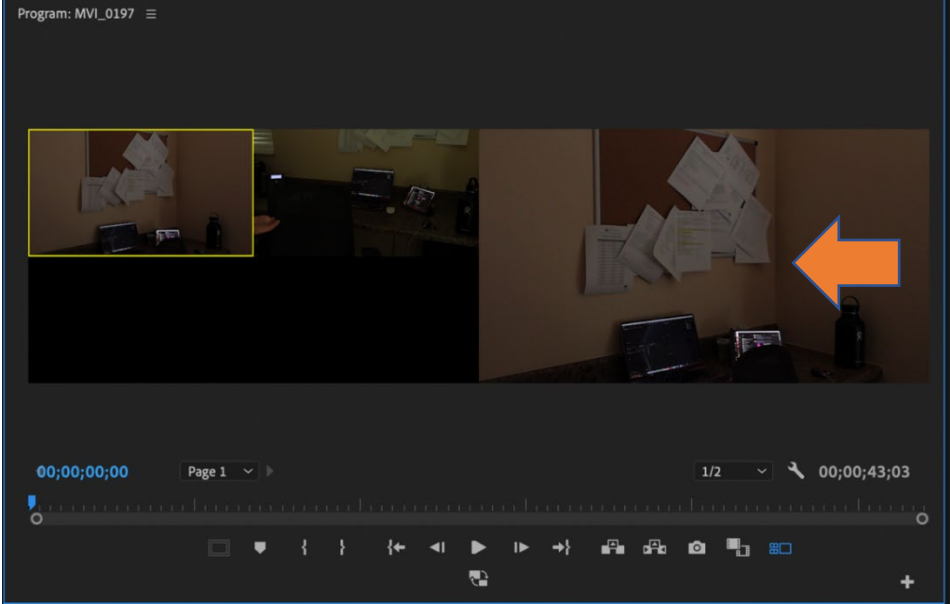




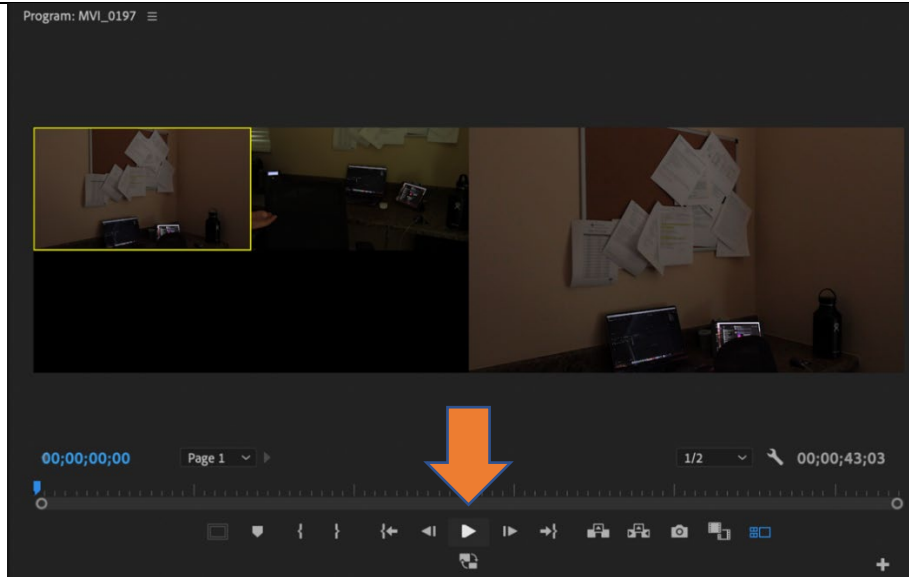
Select the 'Toggle Multi-Camera View' button.



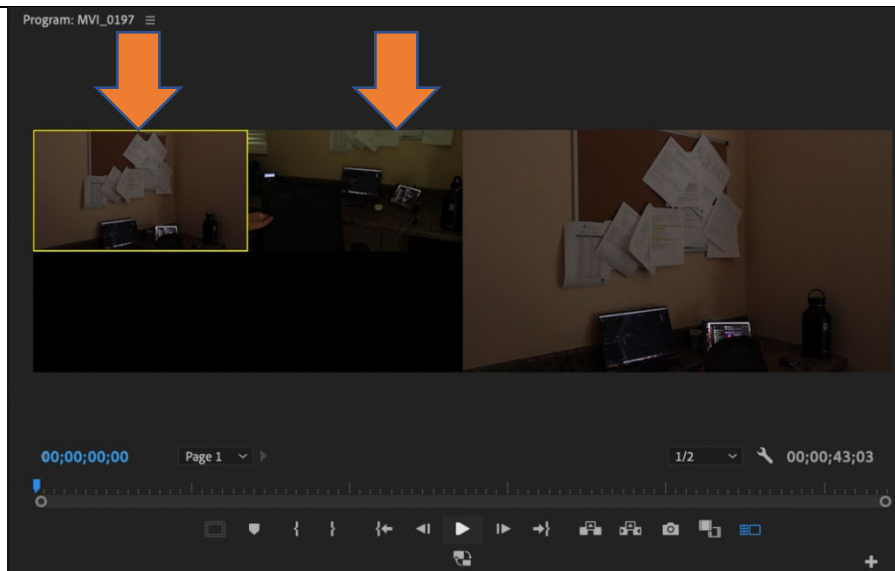
You can now see both camera angles on the left while the camera angle that is selected is displaying on the right.



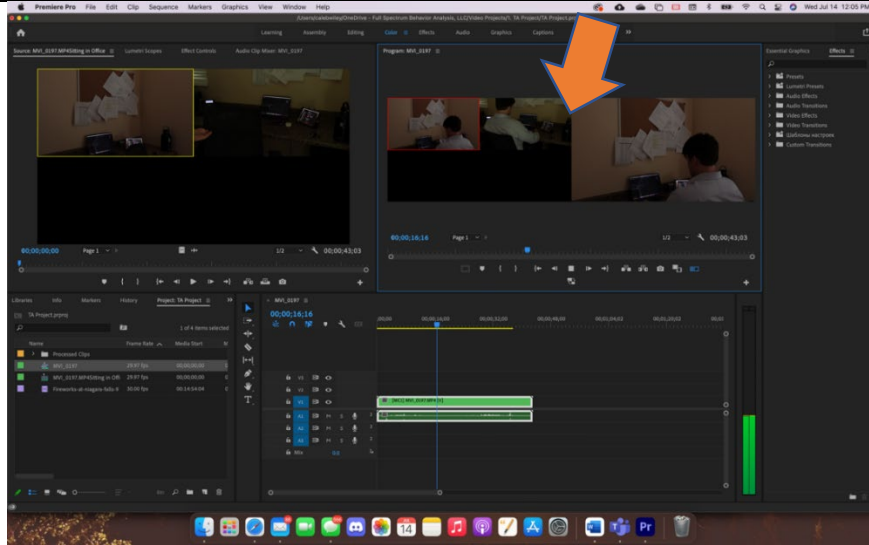
Now select the play button to allow the video to play.



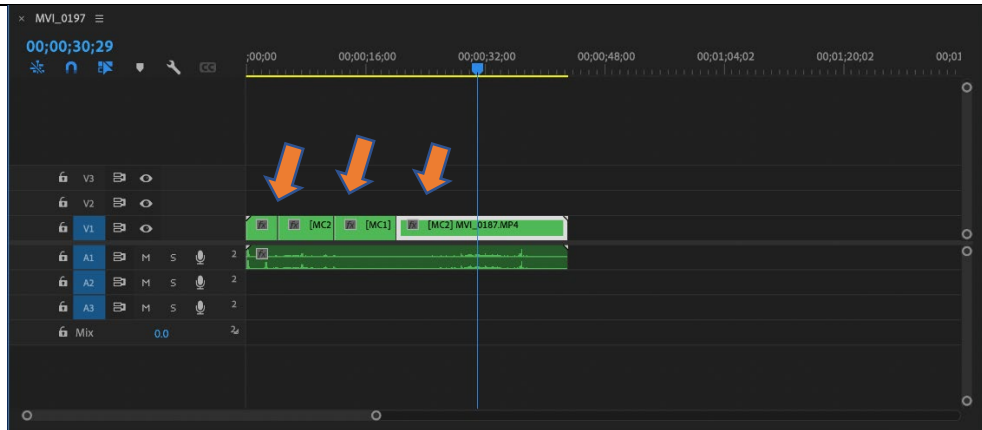
While the video is playing, be prepared to select back and forth between the two camera angles.



As the video is playing, there will be a red rectangle around the video that is being displayed on the right.



Once the video is stopped, there will be small lines in the video where the camera angles have been swapped.



Allow the full video to play and swap the camera angles when appropriate.

Note: Swapping the camera angles every 5-10 seconds is a good place to start.

Task Complete